HelloGTKMVC

• The controllers are really not Observers
  – Disinherit from Observer
  – But is still coupled to the counter : command pattern decouples.

• ButtonController and ButtonDecController are exactly the same. Why can't we have two instances of the same controller, each initialized to a proper command?
1. The callback is a static class method, which can only call static methods and access static data member. This turns the wrapper of the callback into a Singleton, which cannot have two instances.

2. But singleton is no good; it makes reusing ButtonController impossible.
• a better solution (at least from source code point of view: make the controllers template. see HelloGTKMVCCommandTemplate.

• Why two view classes for button, now that one template button controller suffices? Make button view a template: (remove ButtonDecVeiw) HelloGTKMVCCommandTemplate2.
• OOPS! ButtonDecView has a different update behavior: encapsulate update in a strategy:
HelloGTKMVCCommandTemplateStrategy.